

# Secure E-Payment Method Based on Visual Cryptography

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**Abstract**— In recent time there is a rapid growth in the online shopping market. With ever increasing popularity of the online shopping, debit or credit card fraud and personal information security are major concerns. Phishing and identity theft are common threats to online shopping. Phishing is a method of stealing personal confidential information, such as username, password, credit card details, from legitimate user. In this paper, we have proposed a credit card payment method using visual cryptography. Visual cryptography is applied to captcha generated by the merchant during the registration phase, to a text file containing credit card details sent by the Merchant Plug-In to the Card Provider Directory Server, and to QR Code containing OTP that is used to authorize payment transaction. The purpose of this method is to improve e-payment security, especially in terms of authentication, authorization, and confidentiality. This method provides limited credit card details to the merchant and prevents phishing and identity theft so that the customer’s confidence will increase.

**Keywords**— *captcha, electronic payment, OTP, online shopping, phishing, QR Code, visual cryptography*

## I. INTRODUCTION

With increasingly widespread use of the internet in everyday life has changed the human habits and preferences. In the past, people made direct face-to-face transactions between sellers and buyers. Nowadays, they prefer to shop over the internet or known as online shopping. As a result, electronic payment systems are becoming more essential in modern businesses. However, there have been a large number of incidents of credit card frauds over the internet due to the security weakness of the electronic payment system.

Phishing an identity theft are common threats of the online shopping. Phishing is a method of stealing personal confidential information from victims. Victims are tricked into providing such information by a combination of spoofing techniques and social engineering. A number of solutions have been proposed in past to prevent this problem, but they are still not effective enough to stop the problem from happening. In this paper, a new approach to securing online payment system using visual cryptography has been proposed. Visual cryptography will be applied to three processes: user registration to the merchant’s site, credit card verification through the card provider, and during payment authorization process between the user, merchant, and card issuer.

## II. VISUAL CRYPTOGRAPHY

Visual cryptography is a secret sharing scheme where it is an encryption technique to hide information in an image in such a way that it can be decrypted by combining two shares. Share is a random pixel image generated using visual cryptography algorithm. This scheme was developed by Naor and Shamir in 1994. The basic model consists of a printed page of ciphertext and printed transparency which serves as a secret key. The original cleartext is revealed by placing the transparency with the key over the page with ciphertext, even though each of them is indistinguishable from random noise [2].

In scheme (2, 2), visual cryptography produces two shares of the same image, one image contains random pixels and the other contains secret information. In this scheme, we consider black and white image having a binary resolution i.e. white pixel means 0 and black pixel means 1. We consider 2\*2 matrix for each pixel in a given image. A single pixel will have 2 matrices. One matrix will be randomly selected and the other will be generated according to the pixel colour i.e. black or white pixel. In scheme (2, 2) with 2-subpixels expansion, each single pixel of the original image is expanded to 2-subpixels in shared image. Figure 1 shows illustration of scheme (2, 2) with 2-subpixels expansion [3].

Pixel	Prob.	Shares #1 #2	Superposition of two shares
□	p = 0.5		White pixel
	p = 0.5		
■	p = 0.5		Black pixel
	p = 0.5		

Fig. 1. Illustration of (2, 2) visual cryptography scheme with 2-subpixels expansion

No share leads to the original image pixel because every time random pixel are encrypted to create a secret image. When the two shares are superimposed on each other, the value of the original pixel can be determined.

There are many variations of visual cryptography. Based on the visual secret sharing scheme, there is a solution to the  $k$  out of  $k$  ( $k, k$ ) and  $k$  out of  $n$  ( $k, n$ ). Based on the processed image, there are black and white images and color images. Based on the secret file types, there are text-based visual

cryptography, image-based visual cryptography, and extended visual cryptography implemented in the QR Code.

### III. RELATED WORKS

A brief survey of related work in the field of anti-phishing frameworks and secure online payment frameworks based on visual cryptography are presented in this section. A visual cryptography based anti-phishing mechanism was proposed in [1]. It uses a graphical captcha that generates two shares. The shares are used as part of authentication. Only genuine users can provide this shares. An online payment system using steganography and visual cryptography is presented in [6], but the paper doesn't focus on phishing. There is no way to detect whether the site is a spoofed website or a legitimate website. Participants involved in the proposed system are user, merchant, bank, and Certified Authority (CA), but CA has difficulties in passing information to which bank, and there is no validation between user and CA. Similar approaches are presented in [3], [4], and [5], but in this system user and merchant must be registered on the bank server, even though in the existing system merchant do not always have direct cooperation with the card issuer, but the card provider.

### IV. PROPOSED FRAMEWORK

For detecting and preventing phishing and identity theft in order to obtain a more secure credit card payment system in terms of authentication, authorization, and confidentiality, a new approach is proposed in this paper. This secure e-payment method is based on visual cryptography. The participants involved are cardholder (user), merchant, acquirer, card issuer, and card provider. There are three main phases in this proposed method, registration phase, login and purchasing phase, and payment phase. Figure 2 shows registration phase flowchart.

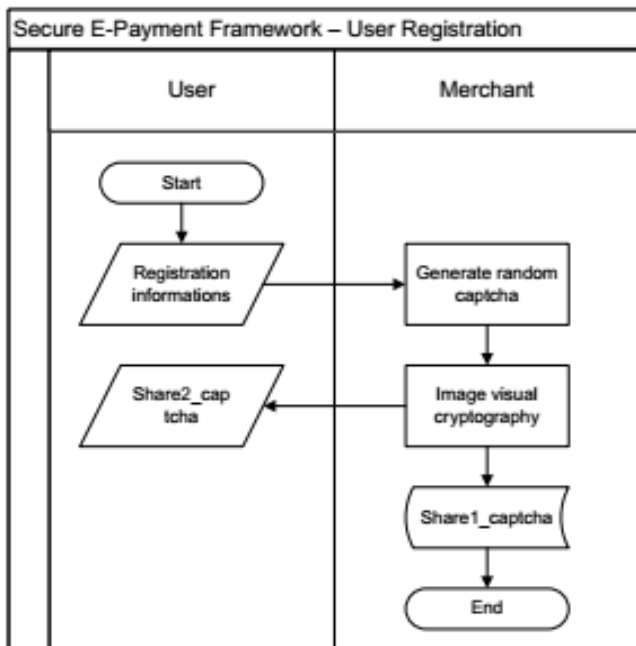


Fig. 2. Registration phase flowchart

As can be seen in Figure 2, operations in the registration phase are presented. In this phase, merchant generated a

random captcha image that appears in the registration form. On that page, user enters his/her registration data, including username, password, and captcha string. If all of the user's entries are valid, then the merchant generated two shares from captcha image. One share is saved in the merchant's database, and the other is sent to the user via email.

In the login phase, the actual authentication occurs. The authentication process is built in such a way that it can detect any kind of phishing attack. In fact it can prevent phishing attacks. Figure 3 shows login and purchasing phase flowchart.

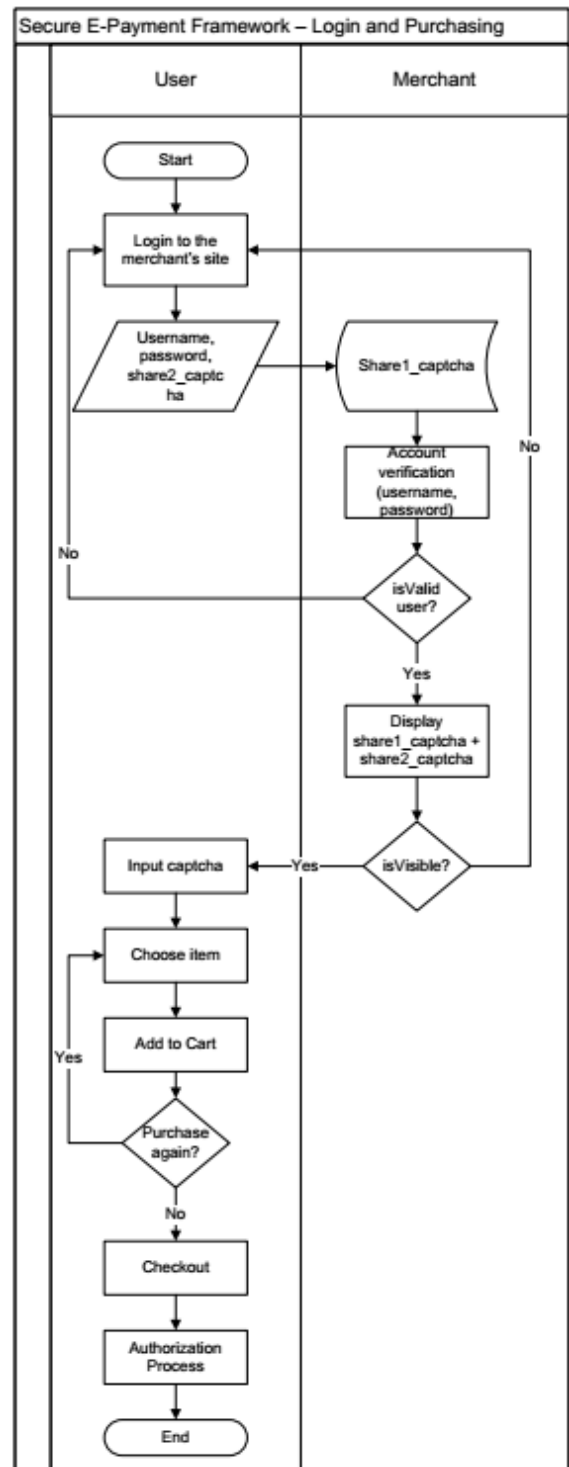


Fig. 3. Login and purchasing phase flowchart

As can be seen in Figure 3, the user gives his/her credentials and captcha share obtained from the registration phase. The merchant's server compares username and password with the data stored in the database. If they are appropriate, the user will be directed to share validation page. The merchant's server combines the captcha share submitted by the user with the share stored in database. By stacking these two shares, if the user's share is valid, then the original captcha is established. The original captcha can find whether the user is really genuine user or a phishing attack is carried out. The user is then asked to enter the captcha string that is visible. If the user's share is invalid, the captcha string will not be visible and the user will not be able to login to the merchant's site. This login mechanism can identify phishing activity and prevent it efficient with 100% true positives. After login to the merchant's site, then the user may purchase goods. User chooses items he/she wants to buy, adds them to the cart, inputs order details, and makes payment.

The payment phase is divided into 2 sub-phases, checkout phase and authorization process phase. Figure 4 and Figure 5 shows checkout phase flowchart.

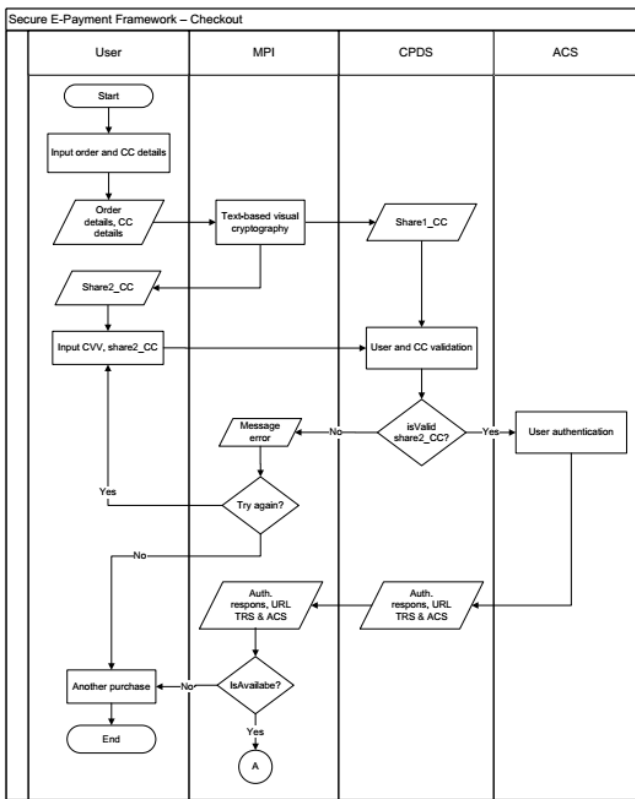


Fig. 4. Checkout flowchart

In the checkout process in Figure 4, user interacts with Merchant Plug-In (MPI), Card Provider Directory Server, (CPDS), and Access Control Server (ACS). MPI is a software module integrated with merchant's website, used to provide the interface between the card-provider's program and the merchant's payment processing software. CPDS is a server operated by the card provider to route authentication requests from the merchants to the card issuers' ACSs and to return the results of authentication. ACS is a server with

registered user account and access information. It is operated by the card issuer or its processor. It validates user participation in the program, performs user verification at time of purchase, and provides digitally signed responses to merchants [7].

In phase in Figure 4, user enters credit card details, such as the cardholder's name, credit card number, and expiration date. No need to enter CVV/CVC on this page. After the user submits the inputs, the MPI then generates two shares using visual cryptography from credit card details, transaction id, and time stamp. One is sent to the user, and the other is sent to the CPDS. The user then redirected to the CPDS.

In the CPDS, user gives his/her share and 3 digits of CVV/CVC. The CPDS also sends its corresponding share that was received from the MPI. By stacking these two shares, the credit card details are appeared so that the CPDS can verifies the user's credit card and forwards the request to the corresponding card issuer ACS to determine whether authentication (or proof of an attempted authentication) is available for the credit card. The response from ACS is returned to the MPI includes the URL of card provider's TRS and the card issuer ACS to which the merchant will send the purchase authentication request.

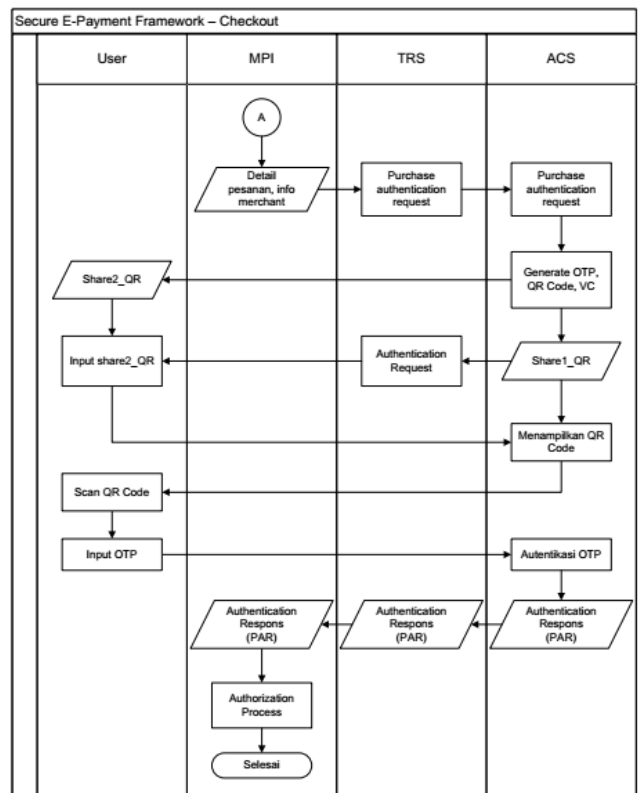


Fig. 5. Checkout flowchart (cont.)

In the checkout process in Figure 5, the user interacts with the MPI, Transaction Routing Service (TRS), and ACS. All of the authentication requests and responses are processed via the card provider's TRS to ensure a timely response to the merchants.

After receiving authentication response from the ACS, MPI then checks whether the authentication for the credit card is available or not. If authentication is available, MPI sends the purchase authentication request to the ACS via the card provider's TRS via the user's browser using the URL received in previous step. That request contains information about purchase transaction, including detailed merchant information and the URL of the merchant.

ACS then formats an authentication request for the user. The authentication request is in form of a QR Code containing OTP. ACS generated two shares from QR Code using visual cryptography. One share is temporary stored by the ACS, and the other is sent to the user via email. Authentication request is returned via TRS to the user's browser. In the browser window, during authentication request, the user sees the following: after submitting CVV/CVC and share in previous step, the user sees a window that contains purchase details and that prompts the user to submit his/her share.

After the user submits his/her share, ACS then determines whether the share submitted by the user is valid or not. ACS combines the user's share with its share. If both shares are valid, the QR Code will appear in the browser window. Then the user scans that QR Code and gets the OTP, and sends it. If OTP is valid, ACS formats a Payer Authentication Request (PAR) with appropriate values, including user authentication status, and then returns PAR to the TRS which forwards the response to the MPI via the user's browser.

MPI validates the PAR and passes the results of the authentication attempt to the merchant server. Based on the data received from the MPI, the merchant server determines whether to proceed with authorization, as shown in Figure 6.

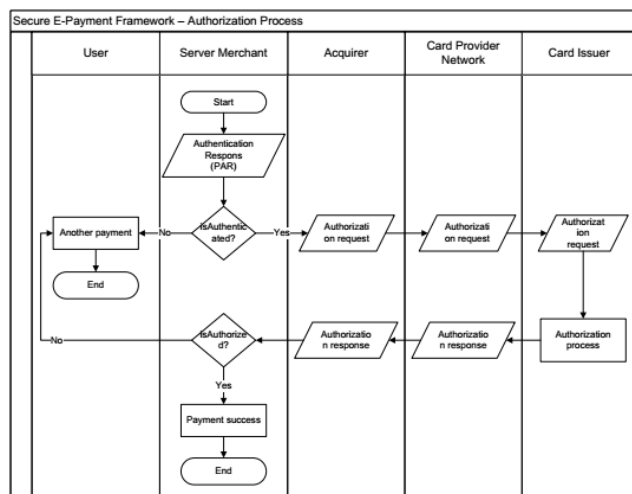


Fig. 6. Authorization process flowchart

If the merchant advises the MPI that authentication failed, the merchant should requests another form of payment from the user. If authorization is appropriate, the merchant server sends an authorization request to the merchant's acquirer. The acquirer sends the authorization request to the card issuer via card provider network. The card

issuer receives and processes the authorization request a returns an authorization response. The issuer may choose to approve or to decline the authorization request for reasons unrelated to the credit card authentication, e.g. insufficient funds, closed account, etc. If the card issuer authorizes the transaction, the merchant will displays an order confirmation as usual. Until this step, payment is complete.

## V. IMPLEMENTATIONS

A prototype is developed based on the proposed method.

### A. Registration Phase Algorithm

Phase	Registration
Initial State	Username, password, email, phone, captcha, etc.
Final State	Registration success, shares of captcha
Algorithm	<pre> IF isValid (username, password, email, phone, etc.) and isTrue (captcha) THEN Registration_success   SEND share1_captcha to user   SAVE share2_captcha to database ELSE Registration_failed </pre>

In the registration phase, there are two processes: generation of random captcha image and visual cryptography to split the captcha image into two shares, *share1\_captcha* and *share2\_captcha*. Figure 7 shows a registration page.

Fig. 7. Registration page

### B. Login Phase Algorithm

Phase	Login
Initial State	Username, Password
Final State	Username is valid, password is valid, username is invalid, password is invalid
Algorithm	<pre> IF isTrue (username, password) and isValid(captcha) THEN Username_valid ELSE Username_invalid, Password_invalid </pre>

In the login process, in addition to checking username and password, the system also checks the *share2\_captcha* submitted by the user. *Share2\_captcha* is stacked with *share1\_captcha* from the merchant's database. If the captcha string is visible, visually it can be said that the user is valid.

The user is then asked to enter the captcha string that is visible on screen. If the user's share is invalid, the captcha string will not be visible and the user will not be able to login to the merchant's site. Figure 8 shows a login page and Figure 9 shows an example of captcha shares.

Fig. 8. Login page

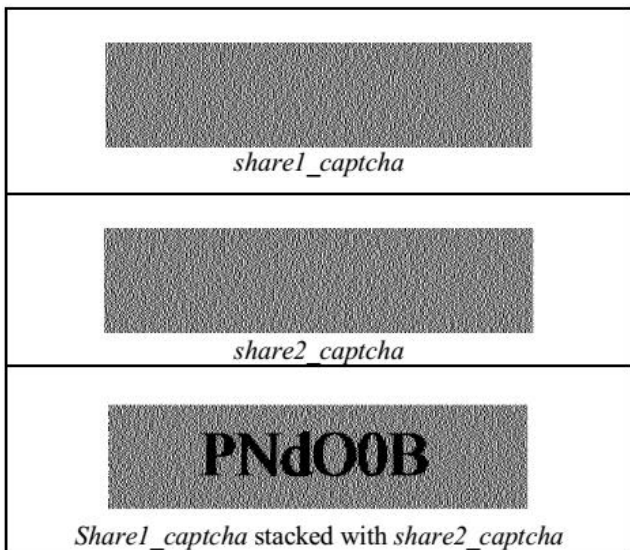


Fig. 9. Captcha shares

### C. Checkout Phase Algorithm

Phase	Checkout
Initial State	Order_id, User_id, CC_information
Final State	Payment_success, Payment_failed
Algorithm	IF isValid (user) and isEnough (CC limit) THEN Payment_success ELSE Payment_failed

In the checkout phase, the user is asked to fill in the payment details and submits the credit card details (card number, name on card, expiration date). Figure 10 shows a checkout form. Figure 11 shows a credit card details form.

Fig. 10. Checkout form

Fig. 11. Credit card details form

The MPI performs text-based visual cryptography using scheme (2, 2) with pixel replacement, resulting two shares. Figure 12 shows an example of credit card details shares.

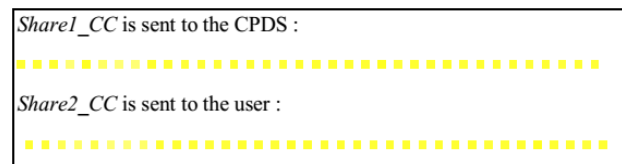


Fig. 12. Credit card details shares

The MPI then redirects the user to the CPDS, at the same time sending purchase details, merchant's details (account, URL), and share1\_CC. Figure 13 shows a credit card validation window.

Fig. 13. Credit card validation window

On the CPDS, user gives his/her CVV/CVC and share2\_CC sent by the MPI. If share1\_CC and share2\_CC are valid then the CPDS can read the credit card details and forwards the request to the corresponding card issuer ACS. The response from ACS is returned to MPI. If authentication is available, MPI sends the purchase authentication request to the ACS. ACS then formats an authentication request for the user in form of a QR Code containing OTP. ACS generated two shares from QR Code using visual cryptography using (2, 2) scheme with 4-subpixels expansion. Figure 14 shows an example of QR Code generated by the ACS and QR Code resulted from stacking two shares.



Fig. 14. An example of the original QR Code and the QR Code resulted from stacking two shares

User scans the QR Code and sends OTP to card issuer as a payment authorization. Figure 15 shows an example of successful payment information page.



Fig. 15. Successful payment information page

## VI. CONCLUSIONS

Nowadays, phishing attack are as common as captures and store the user's secret information. The proposed method is based on using visual cryptography. Visual cryptography is applied to captcha image in registration phase, credit card details and QR Code containing OTP in purchase and payment phase. The test results show that this proposed method can prevent phishing and identity theft, in sense that the authentication, authorization, and confidentiality are gained.

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